

Competency

The Feral Duo24 race series will take place in wilderness areas. This means that teams will need a level of competency not normally required for many other organised events.

- Knowledge of navigating a track by GPS is essential. At least one member of the team must be capable of navigating by GPS during the day and night. The team must practice this.
- Teams must understand what to do in an emergency situation show that they
- Understand what to do if they get lost.
- At least one member of the team should have experience in basic First Aid.
- Both team members must be suitably competent in all disciplines included in the event. Trail running, mountain biking and paddling.
- The following Kayaking Skills must be mastered: managing a capsized craft in deep water; righting and emptying a craft in deep water; getting back in and continuing paddling.
- Swimming 100m of any stroke.
- There will be no competency checks at registration. By entering this event, teams acknowledge that they are competent in all the skills required to complete an event of this nature.